

## EXPERIENCE

Associate Electrical Engineer [Oct 2015 – Aug 2017] | *Human Condition Safety, NY*

- R&D of the startup's safety monitoring (wearable) product that uses a wide array of analog & digital sensors and wireless technologies (BLE, WiFi, Cellular- 4G/LTE, GPS). Directly involved in the dev process from early prototyping to pilot production
- Developed firmware (C/C++), designed circuits and assisted in PCB layouts
- Helped design product features based on user experience studies
- Designed platforms for product testing and analysis
- Developed a mobile app using Unity3D for sensor data collection

Research Fellow (One year residency) [Sept 2014 – Aug 2015] | *ITP, New York University, NY*

- Researched & performed experiments with emerging technologies in motion capture, IoT and digital fabrication
- Held office hours for ITP students to guide them on topics related to electronics, coding, physical computing & fabrication
- Co-headed the development of a network of Wordpress-based websites for the thesis class of 110 students; for students to showcase & submit their work and for instructors to evaluate it & provide feedback

Prototyping Lab Guardian [Oct 2014 – May 2015] | *Entrepreneur's Lab, New York University, NY*

- Provided training to students, researchers & teachers at NYU on proper use of in-house Laser cutter, 3D scanner and printers
- Mentored teams and individuals on rapid prototyping and hardware development for their entrepreneurial projects. Wrote [tutorial booklet](#)

Student Intern [Fall 2013] | *Microsoft Research Lab + NYU*

- Rapid prototyped "Self-Aware Bikes", a connected devices project for a Microsoft sentient analysis API  
Details: What if shared bikes were self-aware? How would their personalities be formed & how would this affect the rider experience? We used CitiBike's ride history open data with Microsoft's API to determine personalities (shy/ loud/ old soul) of the demo bikes, which then were expressed using sound and signaling mechanism to their riders and other bikes. Built using RPi, Arduino, radio transceivers, bells and flags

## TECHNICAL SKILLS

Languages/ Frameworks: C, C++, C#, Python, PHP, HTML/CSS, Processing, MATLAB, OpenCV | H/W: 8/32-bit microcontrollers, ARM Cortex M0, RPi | Applications: Unity3D, EagleCAD (Schematics/PCB design), Visual Studio, Max, Rhino3D

## EDUCATION

*Master of Professional Studies [Interactive Telecommunications (ITP)], New York University, NY.....2014*

*Bachelor of Engineering [Electronics & Telecommunications], University of Pune, India .....2011*

## AWARDS

ITU Telecom World 2011, Geneva, *Young Innovators Award Winner*

NYU Tisch School of the Arts, *Departmental Fellowship (2012-2014)*

## SELECTED PERSONAL PROJECTS

- [PrintO-Bot](#): A desktop inkjet printer reengineered and put on wheels to print on the floor (/any surface) while moving over it [Featured on [instructables.com](http://instructables.com), Exhibited at NY Maker Faire, 2015 STEMInism Conference & NYU ITP spring show]
- [BOTterflies](#): A series of interactive, robotic butterflies built using specially designed 3D printed parts [Exhibited at 2015 3D Print Design Week Exhibition (Javits Centre, NYC) & Babycastles Gallery, NY]
- [Rocket Brain](#): Worked as a consultant for an artist to (re)build an interactive kinetic art sculpture from a NASA missile guidance system. [Exhibited at Massachusetts Museum of Contemporary Art]